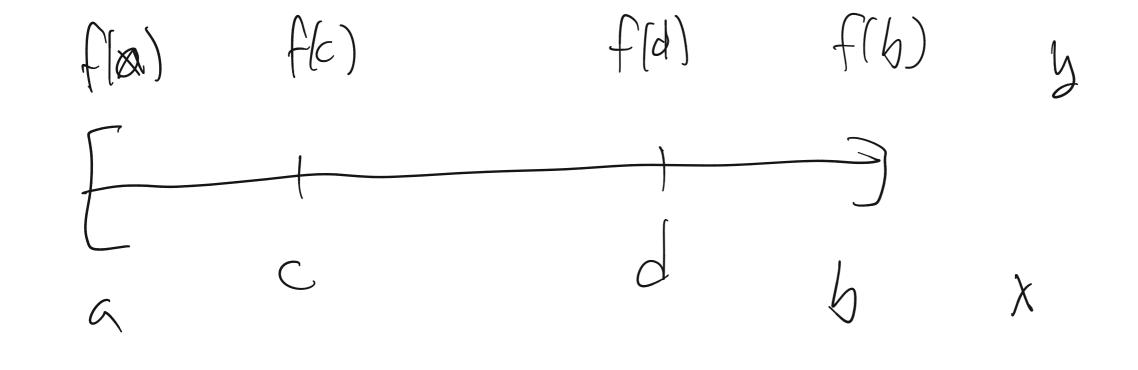
f = f(X, y, z)VF= < of of of > $\nabla f(\vec{p}) = \langle \hat{f}(\vec{p}), \hat{o}f(\vec{p}), \hat{o}f(\vec{p}), \hat{o}f(\vec{p}) \rangle$ Think: $\nabla F(\vec{p})$ is a vector bassed a \vec{p} · Perpendicula to contours · points in dur. of greatest ascent

)n Gilc 1 finds extrem for yetixs on [a, b] D'find Critical Values for y=f(x) by first dens throw away Extrem hot Win Ia,6] 2 2nd denv. Jest tills you about local behavior (ie what hampens near Criti values), (3) FUNCTION KIS YOU What harpens & endpoints.



Cak 3 POU:

(Lagrange mult problems): $\nabla f(\vec{p}) = \lambda \nabla g(\vec{p}) S_0$ Solutions look life (\vec{p}, λ) fast all solves to see if they're mus linear by

Evaluats your func. On that point. $f(\vec{p}_1)$, $f(\vec{p}_2)$, $f(\vec{p}_3)$ W3 WZ W,

F(P2) 15 Max Vuhe If $W_2 > W_1, W_3$

(Pructico Simo 2A) Initials:

Problem 3 (20 points). Use the method of Lagrange multipliers to find the maximum value taken by the function $f(x, y, z) = 3yz - x^2$ on the plane -2x + 6y + 6z = 11.

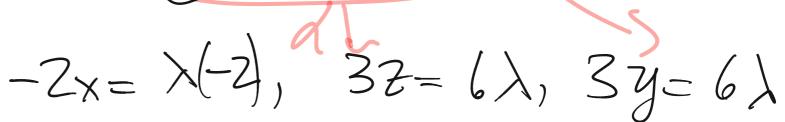
(c) $\overrightarrow{DF} = \langle -2x, 3z, 3y \rangle$

 $\bar{V}g = (-2, 6, 6)$

DTFI DZ.

(2) Setup Sys. of Saus: 5 - 2x + 6y + 6z = 11 $7f = \lambda \overline{7}g$

Math 208, Exam 2

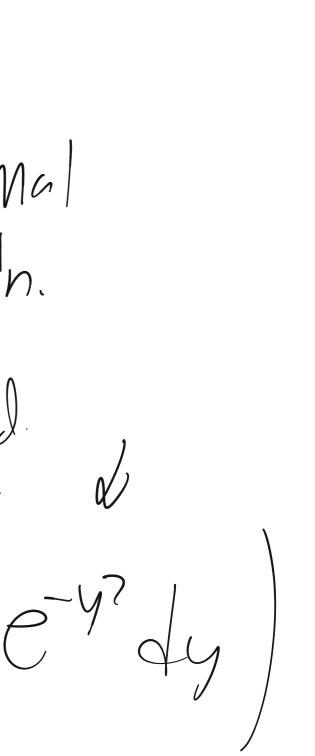


-2x+by+6z=11 $\begin{array}{l} \chi = 1/2, \\ \chi = 1, \end{array}$ 7=1, $3z=6\lambda$ $3y=6\lambda$ $Z = 2\lambda$ $-2 \times + 6(2 \times) + 6(2 \times) = 11$ $-2\chi + 12\chi + 12\chi = ||$ 11/22 = 1/22 $22\lambda = 11 \implies (\lambda =$

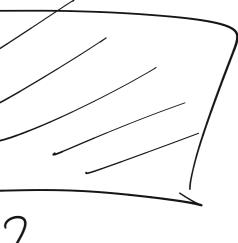




 $\int_{-\infty}^{-x^2} dx$ 18 volated to Normal distbn. then computing I, I Instead Trick Vather $\left(\int_{-\infty}^{\infty} e^{-x^{2}} dx\right)^{2} = \left(\int_{-\infty}^{\infty} e^{-x^{2}} dx\right) \left(\int_{-\infty}^{\infty} e^{-y^{2}} dy\right)$



 $= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{-\chi^2 - y^2} dy d\chi$ $= \int \frac{1}{\sqrt{2}} \int \frac{1}{\sqrt{2}} \frac{1}{\sqrt{2}} \int \frac{1}{\sqrt{2}} \frac$ $= \int_{-\infty}^{2\pi} \int_$





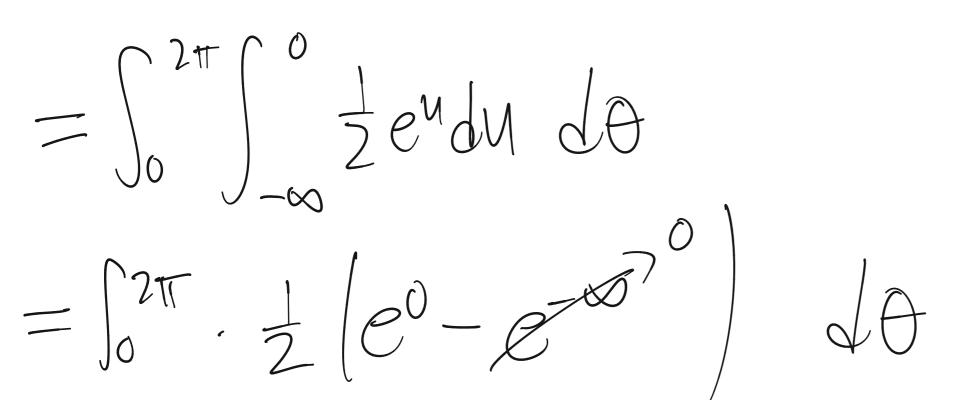


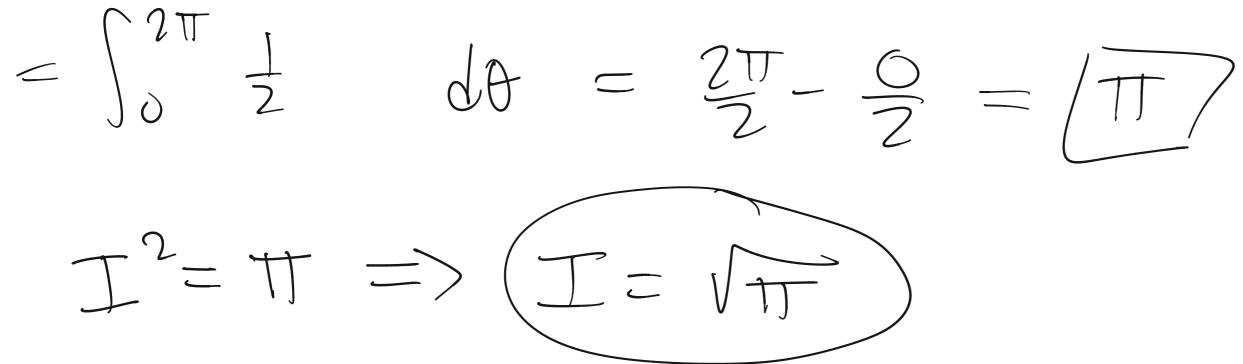
= | 100 ver drdd

 $= \int_{0}^{1} \frac{\sqrt{1}}{2} \frac{1}{2} e^{u} du d\theta.$

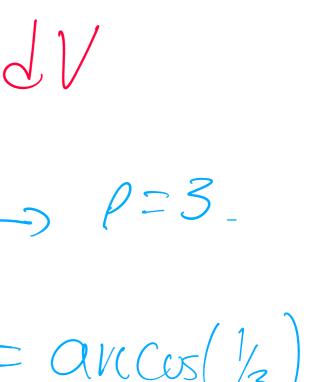
 $M = -\gamma^{L}$ du = -2vdr.

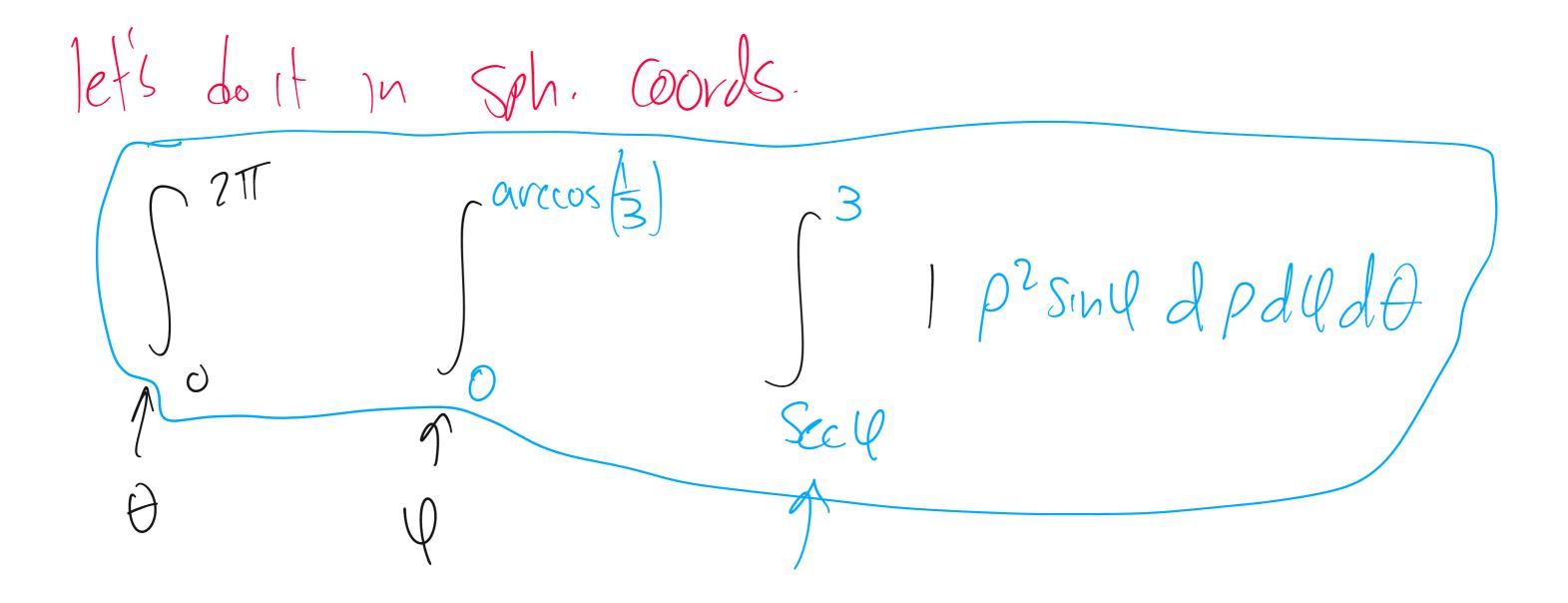
"Flippy Jippy Bick"



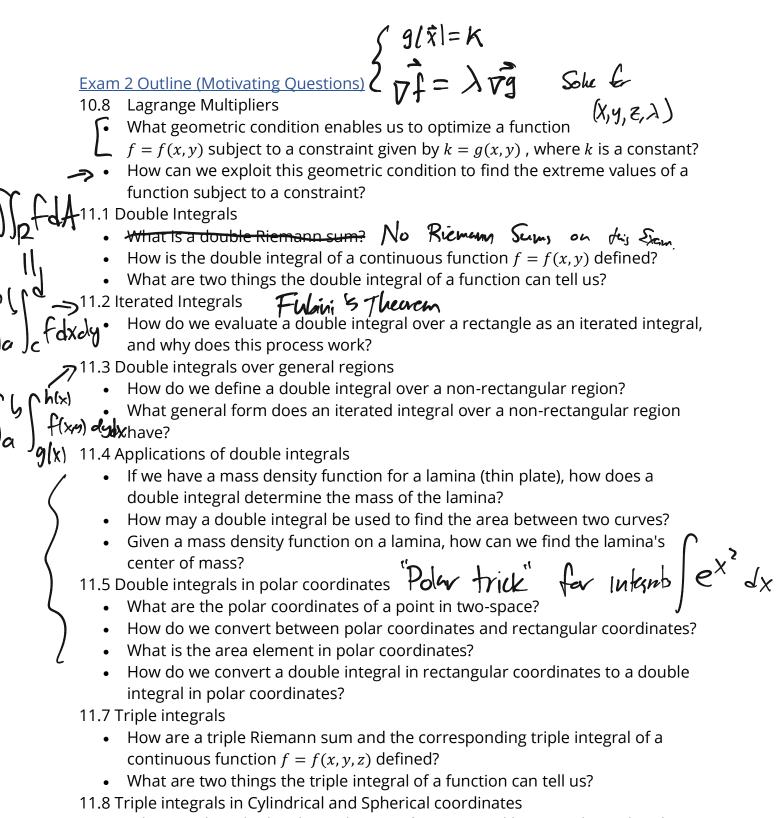


Ex Setup an intern that computer the volume of the sold bounded below by the plue Z=1, above by the bull 05 X2442472 59 2=1. $p \neq 0$. $p = ? \rightarrow p = 3$. Reduce vsQ $l=3cosQ =)Q=ancos(\frac{1}{3})$





 $Z = \rho(\cos Q) \implies 1 \equiv \rho(\cos Q) \implies \rho = Sec Q$ $= / \cos \theta$



• What are the cylindrical coordinates of a point, and how are they related to Cartesian coordinates?

- What is the volume element in cylindrical coordinates? How does this inform us about evaluating a triple integral as an iterated integral in cylindrical coordinates?
- What are the spherical coordinates of a point, and how are they related to Cartesian coordinates?
- What is the volume element in spherical coordinates? How does this inform us about evaluating a triple integral as an iterated integral in spherical coordinates?

9.6: Vector-Valued Functions

- What is a vector-valued function? What do we mean by the graph of a vectorvalued function?
- What is a parameterization of a curve in \mathbb{R}^2 ? In \mathbb{R}^3 ?
- What can the parameterization of a curve tell us?
- 9.7: Derivatives and Integrals of Vector-Valued Functions
 - What do we mean by the derivative of a vector-valued function and how do \checkmark we calculate it?
 - What does the derivative of a vector-valued function measure?
 - What do we mean by the integral of a vector-valued function and how do we ¥ compute it?

Standard Eangles:

lives, Circles, Cunce y=fox)

Exam 2 Outline (Important Concepts and Formulas)

- Method of Lagrange Multipliers
- Interpretation of λ in a Lagrange multipliers question
- Determining if a solution to Lagrange multipliers question is min or max
- Double Integrals (numerically)
- Double integrals over
 rectangles
- Double integrals over general regions
- Computing double integrals
- Polar coordinates
- *dA* in polar coordinates
- Polar to Cartesian and viceversa
- Mass, area, and center of mass computations in 2-D
- Triple integrals over cuboids
- Triple integrals over general regions
- Computing triple integrals
- Cylindrical Coordinates
- dV in cylindrical coordinates
- Cartesian to Cylindrical coordinate conversions (and vice-versa)
- Spherical Coordinates
- dV in spherical coordinates
- Cartesian to Spherical coordinates conversions (and vice-versa)
- Vector-valued functions
- Plots of vector-valued functions
- Forms of vector-valued functions
- Derivatives of vector-valued functions

- Interpretations of derivatives/integrals of vectorvalued functions
- Integrals of vector-valued functions
- Standard parameterizations
 - o Lines
 - o (general) circles
 - o Unit Circle
 - Graphs of functions of
 - the form y = f(x)
- Derivatives of vector-valued functions
- Interpretations of first, second derivatives of a vector-valued function
- Integrals of vector-valued functions